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Title: Broadband Operation of Acoustic Collimated Beam Source

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### **Broadband Operation of Acoustic Collimated Beam Source**

Presenter: Sincheng Huang

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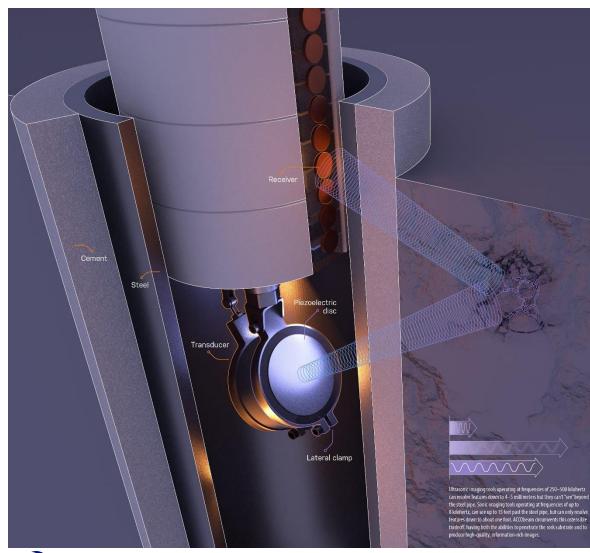


#### **Outline**

- Background
- Experimental Setup & Data Analysis
- Fixed Frequency vs Broadband Results
- Reconstructing Acoustic Data



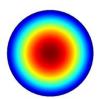
### **Background – ACCObeam**

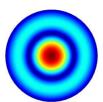


Utilizes radial modes of laterally stiffened piezoelectric discs

**RM-1** 

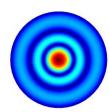


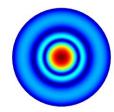




**RM-3** 

**RM-4** 

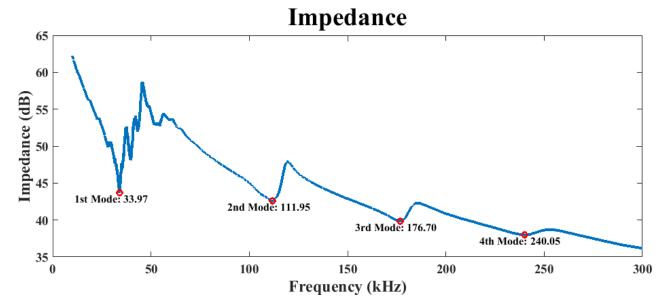






#### **Background – ACCObeam**

Impedance measurement to find resonant frequencies



1st mode: 34.0 kHz, 2nd mode: 112.0 kHz, 3rd mode: 176.7 kHz, 4th mode: 240.1 kHz

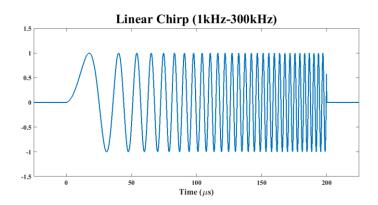


#### **Background – Broadband Signals**

- Linear Chirp
  - Instantaneous frequency that increases linearly from the start frequency  $f_0$  to the end frequency  $f_1$  over some period T:

$$f_{lin}(t) = \sin\left(\frac{(f_1 - f_0)\pi}{T}t^2 + 2\pi f_0 t\right)$$

- Windowing function applied after
  - Rectangle window zeroes signal outside of t=[0,T]
  - Tukey window uses cosine half lobes





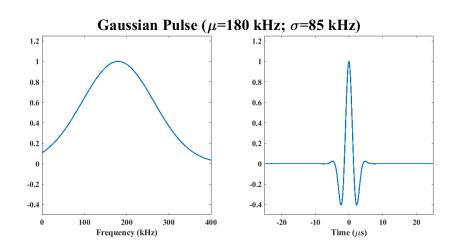
#### **Background – Broadband Signals**

#### Gaussian Pulse

 By convolution theorem, a frequency shifted Gaussian in Fourier space is a Gaussian enveloped cosine in time:

$$e^{-\frac{1}{2}\left(\frac{\omega-\mu}{\sigma}\right)^2} \stackrel{\mathcal{F}}{\leftrightarrow} e^{-\frac{(\sigma t)^2}{2}} \cos(\mu t)$$

 Illustrates why use broadband signals – wider spread in frequency domain leads to tighter waveforms in space/time





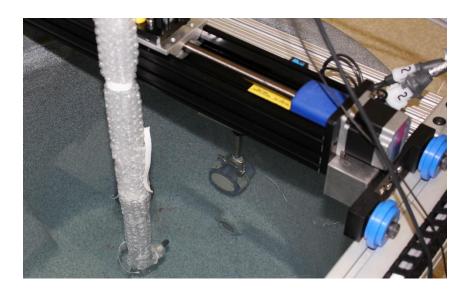
#### **Experimental Setup**

- Clamped transducer mounted near wall of reservoir of water connected to waveform generator
- Hydrophone rigged to translation stage and connected to oscilloscope
  - Set up to move equally spaced intervals across transducer face in a plane of the reservoir
  - Controlled programmatically
- Time measurement taken at each spatial point, averaged over 32 waveforms



### **Experimental Setup**





- Hydrophone and translation stage positioned in front of transducer.
- Hydrophone records a "slice" of the beam profile

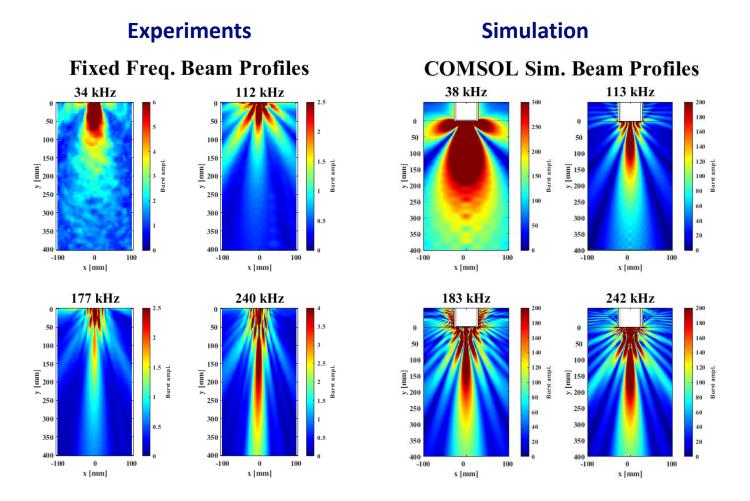


#### **Data Acquisition and Analysis**

- Measurement time scales with spatial resolution
- Time data post-processed to plot beam-profile
  - Fixed Frequency
    - Maximum peak to peak measurement at each spatial point extracted and plotted
  - Broadband
    - Cross-correlation of measured time data and input waveform to select first-arrival
    - Each time array is Fourier transformed into the frequency domain
    - Amplitude of frequency at each spatial point plotted
    - Animated as GIFs

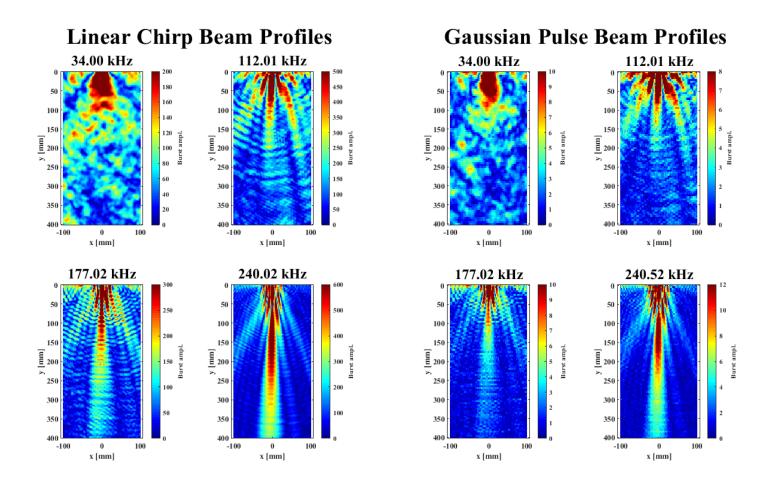


### Fixed Frequency: Experiments and Simulations



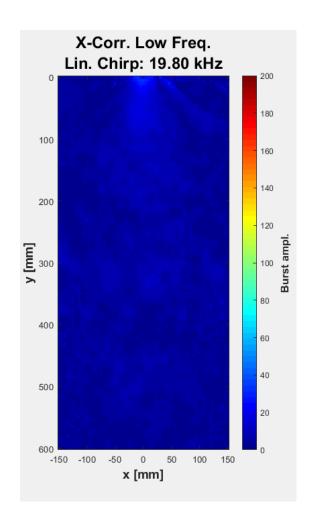


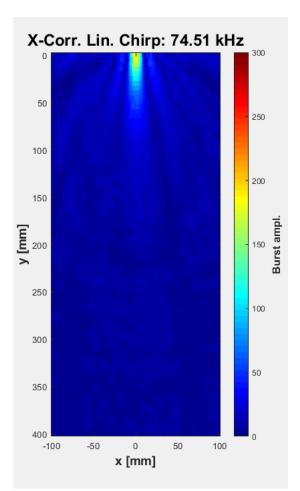
## **Experiments: Extracted Freq. Beam Profiles**

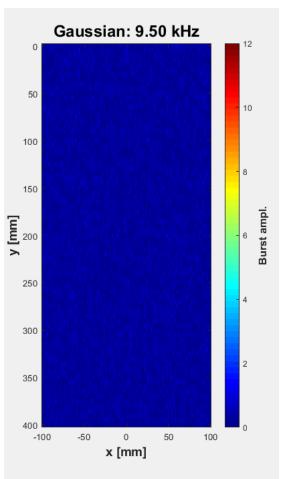




### **Extracted Frequency Animations**



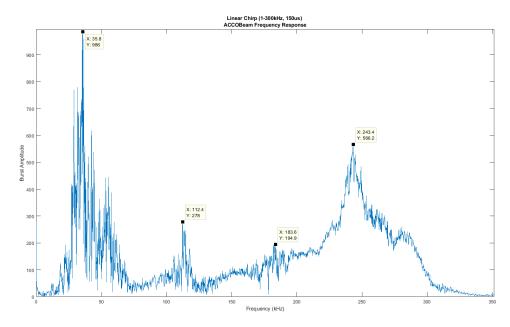






#### **Broadband Operation**

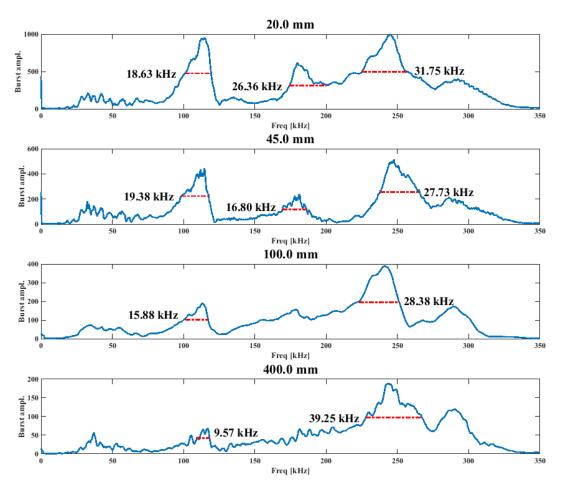
- Bandwidth of operation
  - Full width at half maximum (FWHM) characterization changes with distance
  - For further distances, the 4th mode dominates the 3rd and merge together





### **Broadband Operation**

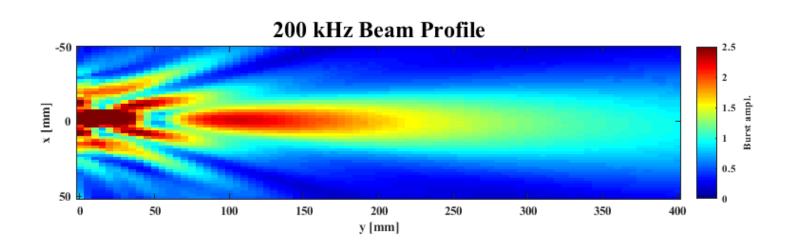
#### **FWHM Bandwidth Characterization**





#### **Broadband Operation**

- First resonant mode (34 kHz) is difficult to excite with a linear chirp because
  of low number of cycles achievable in the burst duration
- Gaussian pulse is significantly faster than the linear chirp, though overall weaker
- Intermediate frequencies yield strong beams (3<sup>rd</sup>-4<sup>th</sup>)





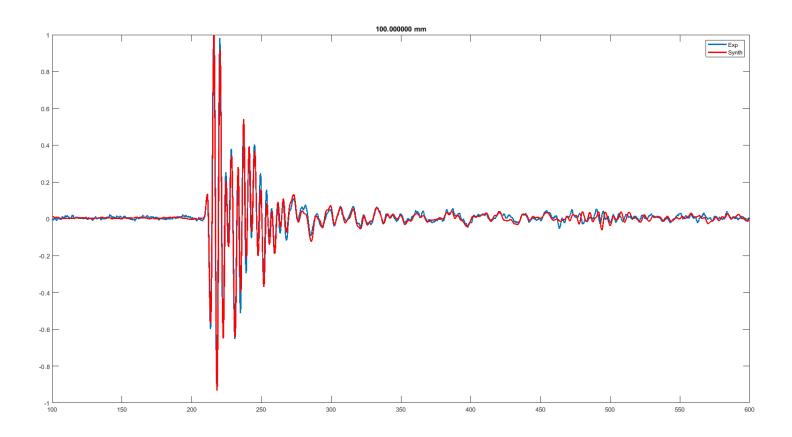
### Reconstructing Data for Arbitrary Input from Linear Chirp Data

• The input x(t) and output y(t) of a LTI system are related by the transfer function:

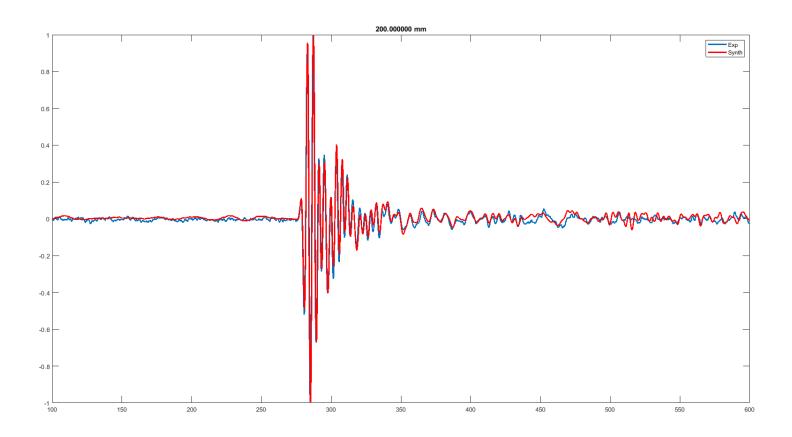
$$y(t) = h(t) \star x(t) \stackrel{\mathcal{F}}{\leftrightarrow} Y(\omega) = H(\omega)X(\omega)$$

- Using the experimental linear chirp data, we can find the transfer function
  - Given some input  $x_{synth}(t)$ , we can find  $y_{synth}(t)$
  - With knowledge of  $y_{goal}(t)$ , we can find a  $x_{goal}(t)$
- Transfer function only valid for window region of chirp data

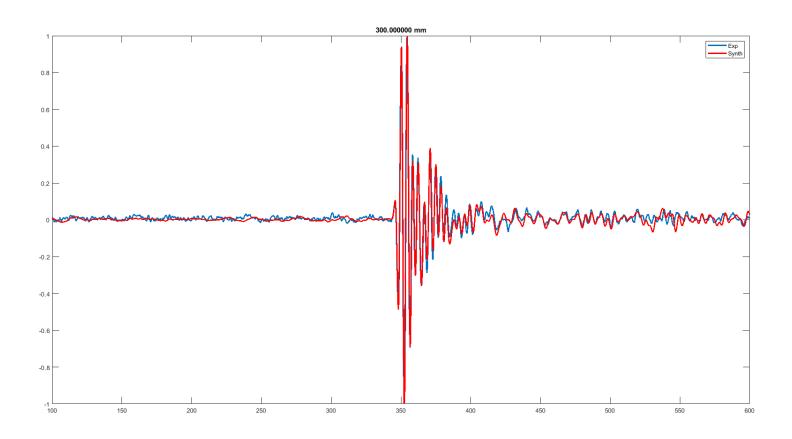




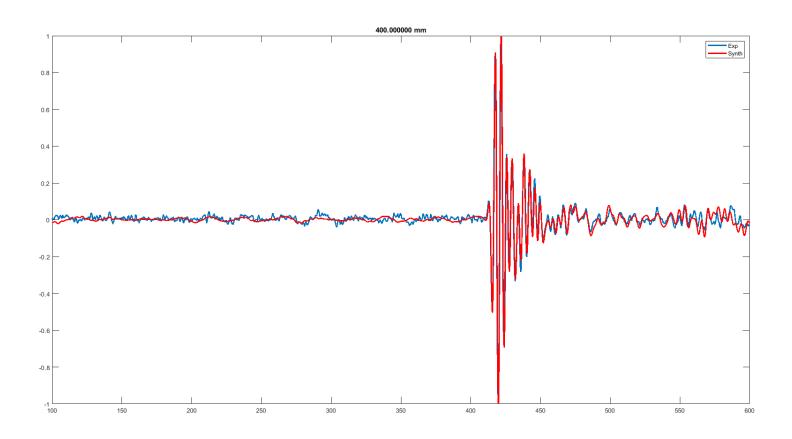




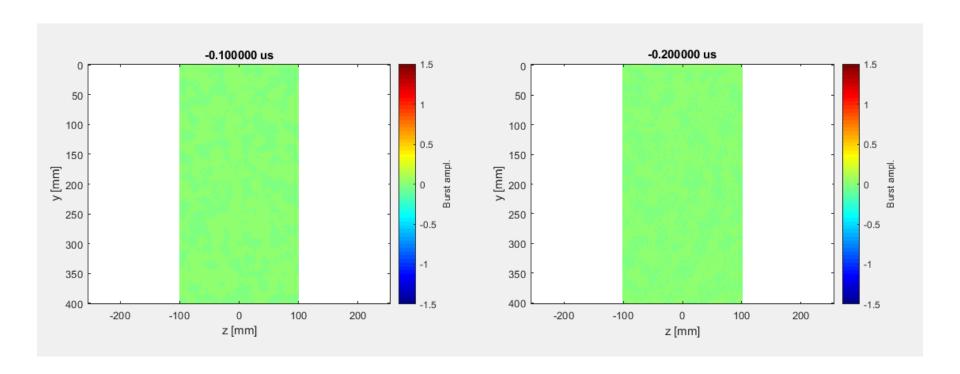














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